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The fourth edition enhanced eBook update of Product and Process Design Principles contains many new resources and supplements including new videos, quiz questions with answer-specific feedback, and real-world case studies to support student comprehension. Product and Process Design Principles covers material for process design courses in the chemical engineering curriculum—demonstrating how process design and product design are interlinked and their importance for modern applications. Presenting a systematic approach, this fully-updated new edition describes modern strategies for the design of chemical products and processes. The text presents two parallel tracks—product design and process design—which enables instructors to easily show how product designs lead to new chemical processes and, alternatively, teach product design as separate course. Divided into five parts, the fourth edition begins with a broad introduction to product design followed by a comprehensive introduction to process synthesis and analysis. Succeeding chapters cover the products and processes of design synthesis, design analysis, and design reports. The final part of the book presents ten case studies which look at product and process designs such as for Vitamin C tablets, conductive ink for printed electronics, and home hemodialysis devices. Effective pedagogical tools are thoroughly and consistently implemented throughout the text.

Global value chains (GVCs) break up the production process so that different steps can be carried out in different countries. Many smart phones and televisions, for example, are designed in the United States or Japan. They have sophisticated inputs, such as semiconductors and processors, which are produced in Korea or Taiwan Province of China. And they are assembled in China. They are then marketed and receive after-sale servicing in Europe and the United States. These complex global production arrangements have transformed the nature of trade. But their complexity has also created difficulties in understanding trade and in formulating policies that allow firms and governments to capitalize on GVCs and to mitigate negative side effects. This publication provides a detailed map of GVCs, enabling policymakers to have a better understanding of the ongoing development and evolution of GVCs and the relationship between economic development and

GVC participation. Copublished with the World Bank, OECD, IDE-JETRO, and the Research Center for Global Value Chain Research. The joint research undertaken by these organizations aims to synthesize the parties' knowledge and expertise on GVC studies and to contribute to better policymaking by the international community.

During the last decades, the industry has been undergoing extensive digitization leading to complex ensembles of humans, machines, autonomous agents, and sensors. With this new setup comes the challenge of how to appropriately support work-practices of industrial operators who now need to monitor and control complex industrial processes through remote interfaces. Information overflow and restrictive interfaces are two significant problems that operators face in their daily routines. In this PhD, I explore approaches to visualization and interaction that would reduce industrial operators' information load and enable them to perform their duties in an efficient, reliable, and safe manner. Industrial users and industrial settings are the starting points of my research. In this thesis, I describe multiple examples of custom-tailored data visualizations that reduce the operator's visual load by consolidating large amounts of data into compact overview displays with often nontrivial data presentation. With respect to interaction, I propose several tangible and tactile interfaces, as well as concepts for natural interaction, that let the user freely interact with the control station and the information it depicts. Finally, I propose several concepts of adaptive systems that adjust to the operator's context to ensure their high situational awareness and convenience of interaction. Even though this thesis is primarily intended for the community of interaction designers, I expect it to be of interest to a broader audience due to its relation to the user experience field. To a certain extent, everyone can resonate with the user's problems because, in our everyday life, we all are users of some technology and services. Furthermore, for a lay reader, this work can be seen as a comprehensive introduction to how the industry works and what role the human plays there. Under de senaste årtiondena har industrin digitaliserats i stor utsträckning och består nu av komplexa strukturer där människor, maskiner, autonoma agenter och sensorer samspelar. Människor arbetar ofta som operatörer i industrin, med uppgift att övervaka och styra maskinella processer på distans från kontrollrum. Den omfattande digitaliseringen medför nya utmaningar för operatörerna i och med att mängden tillgänglig information växer samtidigt som kontrollrummens användargränssnitt är otillräckliga för de ändrade förutsättningarna. I den här avhandlingen utforskar jag nya former av visualisering och interaktion som skulle kunna hjälpa operatörerna hantera de växande informationsmängderna och sköta sitt arbete på ett effektivt, tillförlitligt och säkert sätt. Jag presenterar flera exempel på skraddarsydda datavisualiseringar som minskar belastningen på operatörerna genom att kombinera stora mängder data i kompakta, icke-triviala presentationsformer. När det gäller interaktion föreslår jag flera fysiska och taktila interaktionsformer som kan göra operatörernas arbete mera fritt och självstyrkt. Jag presenterar slutligen koncept för adaptiva system som anpassar sig till operatörernas arbetssituation för att skapa smidig interaktion och stödja hög situationsmedvetenhet. Avhandlingen vänder sig i första hand till interaktionsdesignområdet, men jag räknar med att den kan vara av intresse för en bredare publik i och med att den behandlar användarupplevelse. Vi använder alla tekniska produkter och tjänster i någon utsträckning och bör därför kunna relatera till industrioperatörernas utmaningar. Mitt arbete ger också en inblick i hur människans arbetssituation ser ut i dagens industri.

The practical e-guide that gives you the skills to succeed as a project manager. Discover how to improve your project management skills by defining a project brief, identifying stakeholders, and building a strong team. You'll also learn useful tips for initiating projects, setting deadlines, and managing your budgets. Essential Managers gives you a practical "how-to" approach with step-by-step instructions, tips, checklists, and "ask yourself" features showing you how to focus your energy, manage change, and make an impact. DK's Essential Managers series contains the knowledge you need to be a more effective manager and hone your management style. Whether you're new to project management or simply looking to sharpen your existing skills, this is the e-guide for you.

Poverty and Shared Prosperity 2016 is the first of an annual flagship report that will inform a global audience comprising development practitioners, policy makers, researchers, advocates, and citizens in general with the latest and most accurate estimates on trends in global poverty and shared prosperity. This edition will also document trends in inequality and identify recent country experiences that have been successful in reducing inequalities, provide key lessons from those experiences, and synthesize the rigorous evidence on public policies that can shift inequality in a way that bolsters poverty reduction and shared prosperity in a sustainable manner. Specifically, the report will address the following questions: □ What is the latest evidence on the levels and evolution of extreme poverty and shared prosperity? □ Which countries and regions have been more successful in terms of progress toward the twin goals and which are lagging behind? □ What does the global context of lower economic growth mean for achieving the twin goals? □ How can inequality reduction contribute to achieving the twin goals? □ What does the evidence show concerning global and between- and within-country inequality trends? □ Which interventions and countries have used the most innovative approaches to achieving the twin goals through reductions in inequality? The report will make four main contributions. First, it will present the most recent numbers on poverty, shared prosperity, and inequality. Second, it will stress the importance of inequality reduction in ending poverty and boosting shared prosperity by 2030 in a context of weaker growth. Third, it will highlight the diversity of within-country inequality reduction experiences and will synthesize experiences of successful countries and policies, addressing the roots of inequality without compromising economic growth. In doing so, the report will shatter some myths and sharpen our knowledge of what works in reducing inequalities. Finally, it will also advocate for the need to expand and improve data collection—for example, data availability, comparability, and quality—and rigorous evidence on inequality impacts in order to deliver high-quality poverty and shared prosperity monitoring.

In December 1974 the first realtime conversation on the ARPAnet took place between Culler- Harrison Incorporated in Goleta, California, and MIT Lincoln Laboratory in Lexington, Massachusetts. This was the first successful application of realtime digital speech communication over a packet network and an early milestone in the explosion of realtime signal processing of speech, audio, images, and video that we all take for granted today. It could be considered as the first voice over Internet Protocol (VoIP), except that the Internet Protocol (IP) had not yet been established. In fact, the interest in

realtime signal processing had an indirect, but major, impact on the development of IP. This is the story of the development of linear predictive coded (LPC) speech and how it came to be used in the first successful packet speech experiments. Several related stories are recounted as well. The history is preceded by a tutorial on linear prediction methods which incorporates a variety of views to provide context for the stories. This part is a technical survey of the fundamental ideas of linear prediction that are important for speech processing, but the development departs from traditional treatments and takes advantage of several shortcuts, simplifications, and unifications that come with years of hindsight. In particular, some of the key results are proved using short and simple techniques that are not as well known as they should be, and it also addresses some of the common assumptions made when modeling random signals. The reader interested only in the history and already familiar with or uninterested in the technical details of linear prediction and speech may skip Part I entirely.

After a long time of neglect, Artificial Intelligence is once again at the center of most of our political, economic, and socio-cultural debates. Recent advances in the field of Artificial Neural Networks have led to a renaissance of dystopian and utopian speculations on an AI-rendered future. Algorithmic technologies are deployed for identifying potential terrorists through vast surveillance networks, for producing sentencing guidelines and recidivism risk profiles in criminal justice systems, for demographic and psychographic targeting of bodies for advertising or propaganda, and more generally for automating the analysis of language, text, and images. Against this background, the aim of this book is to discuss the heterogeneous conditions, implications, and effects of modern AI and Internet technologies in terms of their political dimension: What does it mean to critically investigate efforts of net politics in the age of machine learning algorithms?

The first in-depth study of the savings and loan crisis of the eighties reveals the unprecedented scope of the financial fraud and political collusion involved and the leniency of the criminal justice system in dealing with the culprits. UP.

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